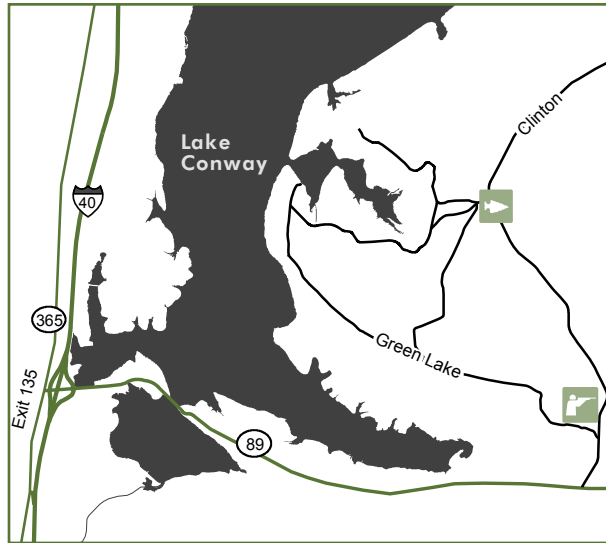


Hone your shooting skills and enjoy the outdoors at the Arkansas Game and Fish Commission's shooting range at Camp Robinson Wildlife Demonstration Area in Mayflower.

The facility offers a 50-yard pistol range, a 200-yard rifle range, and skeet and trap ranges for shotgunners. All facilities are available for a small fee, which helps cover operating costs. Eye and ear protection are provided, and spotting scopes are available for rent.

The range is open to the public 9 a.m.-5 p.m., Wednesday through Sunday. Shooting guests must check in no later than 4:30 p.m. The range may be closed for state holidays, foul weather or special events such as Hunter Education classes. Call ahead for availability at (501) 470-9904.



 Archery Range

 Shooting Range



Keeping the Natural State natural.

Arkansas Game and Fish Commission

2 Natural Resources Drive
Little Rock, AR 72205
(501) 223-6300
www.agfc.com



Arkansas Game and Fish Commission

Dr. James E. Moore Jr. Camp Robinson Firing Range



General Range Rules

- Persons bringing loaded firearms to the range will be barred from shooting for one business day and may be cited. According to Code 01-00-C, firearms shall be considered to be loaded if shells or cartridges are in the chamber, magazine or cylinder. Removable magazines and cylinders may be loaded as long as they are locked up separate from the firearm. Violators may be fined up to \$1,000.
- No firearms are allowed in the range house without the range officer's permission.
- Firearms must be handled in a responsible manner at all times.
- Shooters must register with the range officer before going to the firing line.
- Non-shooters must remain behind the chain-link fence at the firing line.
- Shooters are responsible for the conduct of their guests.
- Young shooters must stay within an arm's reach of an adult while on the firing line.
- Rapid fire (one shot fired per second or faster) is prohibited.
- No alcoholic beverages are allowed on firing range property. People who have been drinking are barred from shooting.
- Guests are liable for damage they cause to Commission property.
- Shooters must return all equipment to the range building before leaving.

Rifle and Pistol Range Rules

- Only two shooters are allowed at each rifle bench. Other shooters in the party must stay behind the fence until it is their turn to shoot.
- Only one rifle at a time may be fired from each bench.
- Firearms are to remain unloaded until the muzzle is pointed downrange in the ready-to-fire position. Muzzleloaders may not be capped until they are pointed downrange.
- When the range officer clears the range, all rifles must be unloaded and placed in the gun rack with the actions open. Pistols must be placed on the firing table unloaded with magazines removed and slides locked back or cylinders swung open.
- Do not step forward of the firing line until the officer has given permission.
- No firearm may be handled while the range is clear.

- No holstered handguns are allowed.
- No human silhouette targets allowed on pistol range.

Skeet and Trap Range Rules

- Shooters must be accompanied by an individual who can operate the range controls.
- Firearms must remain unloaded with the action open until it is time to shoot.
- Firearms may be loaded only while the shooter is on a firing station with the muzzle pointed downrange.
- Only one shell may be loaded at a time. Two shells may be loaded only if shooting doubles on the skeet range.
- Dispose of empty shells properly.

